

# OPERATIONS GUIDE

A guide for administrators of CircleCI Server v3.2.0 on AWS or GCP

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# CircleCI Server v3.x Operations Overview

The following guide contains information useful for CircleCl server Operators, or those responsible for ensuring CircleCl server 3.x is running properly, via maintenance and monitoring.

It is assumed that you have already read the Server 3.x Overview.

CircleCI server schedules CI jobs using the Nomad scheduler. The Nomad control plane runs inside of Kubernetes, while the Nomad clients are provisioned outside the cluster. The Nomad clients need access to the Nomad control plane, output processor, and VM service.

CircleCI server can run Docker jobs on the Nomad clients, but it can also run jobs in a dedicated VM. These VM jobs are controlled by the Nomad clients, therefore the Nomad clients must be able to access the VM machines on port 22 for SSH and port 2376 for remote Docker jobs.

Job artifacts and output are sent directly from jobs in Nomad to object storage (S3, GCS, or other supported options). Audit logs and other items from the application are also stored in object storage so both the Kubernetes cluster and the Nomad clients will need access to object storage.

#### **Build Environment**

CircleCl server 3.x uses Nomad as the primary job scheduler. Refer to our Introduction to Nomad Cluster Operation to learn more about the job scheduler and how to perform basic client and cluster operations.

By default, CircleCI Nomad clients automatically provision compute resources according to the executors configured for each job in a project's .circleci/config.yml file.

#### **Nomad Clients**

Nomad Clients run without storing state, enabling you to increase or decrease the number of containers as needed.

To ensure enough Nomad clients are running to handle all builds, track the queued builds and increase the number of Nomad Client machines as needed to balance the load. For more on tracking metrics see the Metrics and Monitoring section.

If a job's resource class requires more resources than the Nomad client's instance type has available, it will remain in a pending state. Choosing a smaller instance type for Nomad clients is a way to reduce cost, but will limit the Docker resource classes CircleCl can use. Review the available resource classes to decide what is best for you. The default instance type will run up to xlarge resource classes.

See the Nomad Documentation for options on optimizing the resource usage of Nomad clients.



The maximum machine size for a Nomad client is 128GB RAM/64 CPUs. Contact your CircleCl account representative to request use of larger machines for Nomad Clients.

For more information on Nomad port requirements, see the Hardening Your Cluster section.



#### **GitHub**

CircleCl uses GitHub or GitHub Enterprise as an identity provider. GitHub Enterprise can, in turn, use SAML or SCIM to manage users from an external identity provider.



CircleCl does not support changing the URL or back-end GitHub instance after it has been set up.

The following table describes the ports used on machines running GitHub to communicate with the services and Nomad Client instances.

Source	Ports	Use
Services	22	Git access
Services	80 or 443	API access
Nomad Client	22	Git access
Nomad Client	80 or 443	API access



# CircleCI Server v3.x Metrics and Monitoring

Metrics such as CPU or memory usage and internal metrics are useful in:

- Quickly detecting incidents and abnormal behavior
- Dynamically scaling compute resources
- Retroactively understanding infrastructure-wide issues

#### **Metrics Collection**

### Scope

Your CircleCl server installation collects a number of metrics and logs by default, which can be useful in monitoring the health of your system and debug issues with your installation.



Data is retained for a maximum of 15 days.



Prometheus Server is not limited to only scrape metrics from your CircleCl server install. It will scrape metrics from your entire cluster by default. You may disable Prometheus from within the KOTS admin console config if needed.

#### **Prometheus**

Prometheus is a leading monitoring and alerting system for Kubernetes. Server 3.x ships with basic implementation of monitoring common performance metrics.

## **KOTS Admin - Metrics Graphs**

By default, an instance of Prometheus is deployed with your CircleCI server install. Once deployed, you may provide the address for your Prometheus instance to the KOTS admin dashboard. KOTS will use this address to generate graph data for the cpu and memory usage of containers in your cluster.

The default Prometheus address is http://prometheus-server

From the KOTS dashboard, select "configure graphs". Then enter http://prometheus-server and KOTS will generate resource usage graphs.

#### **Telegraf**

Most services running on server will report StatsD metrics to the Telegraf pod running in server. The configuration is fully customizable, so you can forward your metrics from Telegraf to any output that is supported by Telegraf via output plugins. By default, it will provide a metrics endpoint for Prometheus to scrape.

#### **Use Telegraf to forward metrics to Datadog**

The following example shows how to configure Telegraf to output metrics to Datadog:

Open up the management console dashboard and select **Config** from the menu bar. Locate the **Custom** 



**Telegraf config** section under **Observability and monitoring**. Here there is an editable text window where you can configure plugins for forwarding Telegraf metrics for your server installation. To forward to Datadog, add the following, substituting my-secret-key with your Datadog API key:

```
[[outputs.datadog]]
## Replace "my-secret-key" with Datadog API key
apikey = "my-secret-key"
```

For more options, see the Influxdata docs.

# CircleCl Server v3.x Configuring a Proxy

Depending on your security requirements, you might want to install CircleCI server behind a proxy. Installing behind a proxy gives you the power to monitor and control access between your installation and the broader internet.

## Installation and configuration

There are two stages to installing CircleCl server behind a proxy. First, at the point of installation, the proxy addresses need to be specified, along with any addresses that should not be behind the proxy.

## Installing behind a proxy

The installation process is described in detail in the CircleCl Server v3.x Installation guide. Both proxy and non-proxy addresses should be supplied using the arguments described here. The installation command should be in the form:

```
kubectl kots install circleci-server --http-proxy <my-http-proxy-uri> --https-proxy <my-https-proxy>
--no-proxy <my-no-proxy-list>
```

## **Configuring your proxy**

Once you have installed server and gained access to the management console, there are some fields that need to be completed in the configuration section, as shown in the screenshot below. These fields will not be automatically populated and so the same proxy and no-proxy addresses you supplied during installation will need to be supplied here. If your proxy requires authentication in the form of a username and password check the "HTTP Proxy authenticated" option to add the credentials at this point.



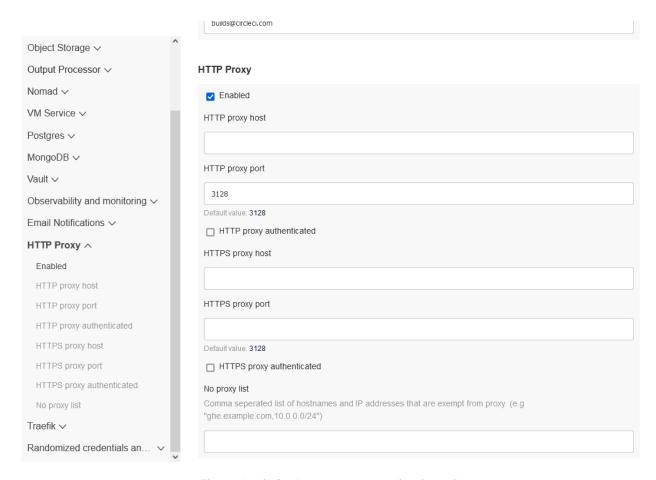


Figure 1. CircleCl Server v3.x Configuring a Proxy

## **Known limitations**

- Installing behind a proxy will prevent the use of CircleCl runner.
- Some additional configuration will be required to import orbs when installed behind a proxy. See Orbs on Server docs for more information.
- The JVM only accepts proxies that run over HTTP not HTTPS and therefore proxy URIs must be of the form http://user:password@host:port rather than https://user:password@host:port.
- If your GitHub instance is running outside of the proxied environment (either GitHub.com or GitHub enterprise), you must ensure that SSH traffic from our application (inside the Kubernetes cluster) and from our Nomad node can reach your instance without additional configuration. Our SSH agents do not respect proxy settings because it uses a different network protocol. If a proxy is the only way that any traffic can reach outside the proxied environment this means it will block SSH traffic and our application will fail.
- The load balancer endpoints must be added to the no-proxy list for the following services: output processor and vm-service. This is because the no-proxy list is shared between the application and build-agent. The application and build-agent are assumed to be behind the same firewall and therefore cannot have a proxy between them.
- The KOTS admin console cannot be upgraded if proxy setting were set. The proxy settings will be deleted and cause the KOTS admin console to break.
- If you install server behind a proxy, you might need to provide a custom image for VM service. Visit the CircleCl Linux Image Builder repo for further information.



- If object storage is outside the proxy no job features that use object storage will work. This includes:
  - Artifacts
  - Test-results
  - Cache save and restore
  - Workspaces

Users can get around this by setting environment variables on their jobs like so:

```
jobname:
    docker:
    - image: ubuntu:latest
    environment:
        HTTP_PROXY: http://proxy.example.com:3128
        HTTPS_PROXY: http://proxy.example.com:3128
        NO_PROXY: whatever.internal,10.0.1.2
```



It is extremely important that these environment variables are set in this particular location because its the only location that propagates them to the correct service.

## CircleCI Server v3.x User Accounts

This section provides information to help operators manage user accounts. For an overview of user accounts, view the Admin settings overview from the CircleCl app by clicking on your profile in the top right corner and selecting Admin.

## **Suspending Accounts**

This section covers how to suspend new, active, or inactive accounts.

#### **New Accounts**

Any user associated with your GitHub organization can create a user account for your CircleCl Server installation. In order to control who has access, you can choose to automatically suspend all new users, requiring an administrator to activate them before they can log in. To access this feature:

- 1. Navigate to your CircleCl Admin Settings
- 2. Select System Settings from the Admin Settings menu
- 3. Set Suspend New Users to True

#### **Active Accounts**

When an account is no longer required, you can suspend the account so it will no longer be active and will not count against your license quota. To suspend an account:

- 1. Navigate to your CircleCl Admin Settings
- 2. Select Users from the Admin Settings menu
- 3. Scroll to locate the account in either the Active or Inactive window
- 4. Click Suspend next to the account name and the account will appear in the Suspended window

#### **Inactive Accounts**

Inactive accounts are those that have been approved by the administrator of the server installation but have not logged into the system successfully. These accounts do not count against your server seats available.

## **Reactivating Accounts**

This section covers how to reactivate new or previously active accounts.

#### **New Accounts**

To activate a new account that was automatically suspended and allow the associated user access to your installation of CircleCI Server:

- 1. Navigate to your CircleCl Admin Settings
- 2. Select Users from the Admin Settings menu
- 3. View the Suspended New Users window



4. Click on Activate next to the User you wish to grant access and the account will appear in the Active Window

## **Previously Active Accounts**

To reactivate an account that has been suspended:

- 1. Navigate to your CircleCl Admin Settings
- 2. Select Users from the Admin Settings menu
- 3. View the Suspended window
- 4. Click on Activate next to the User you wish to grant access and the account will appear in the Active window.

## **Limiting Registration by GitHub Organization**

When using github.com, you can limit who can register with your CircleCI install to people with some connection to your approved organizations list. To access this feature:

- 1. Navigate to your CircleCl Admin Settings page
- 2. Select System Settings from the Admin Setting menu
- 3. Scroll down to Required Org Membership List
- 4. Enter the organization(s) you wish to approve. If entering more than one organization, use a comma delimited string.



## CircleCI Server v3.x Orbs

This section describes orbs and how to manage them. Server installations include their own local orb registry. This registry is private to the server installation. All orbs referenced in configs reference the orbs in the server orb registry. You are responsible for maintaining orbs. This includes copying orbs from the public registry, updating orbs that may have been copied prior, and registering your companies private orbs if they exist.

## **Managing Orbs**

Orbs are accessed via the CircleCl CLI. Orbs require your CircleCl user to be an admin. They also require a personal api token. Providing a local repository location using the --host option allows you to access your local server orbs vs the public cloud orbs. For example, if your server installation is located at http://circleci.somehostname.com, then you can run orb commands local to that orb repository by passing --host http://cirlceci.somehostname.com.

## List available orbs

To list available public orbs, visit the orb directory or run:

```
circleci orb list
```

To list available private orbs (registered in your local server orb repository) run:

```
circleci orb list --host <your server install domain> --token <your api token>
```

## Import a public orb

To import a public orb to your local server orb repository:

```
circleci admin import-orb ns[orb[@version]] --host <your server installation domain> --token <your
api token>
```

## Fetch a public orb's updates

To update a public orb in your local server orb repository with a new version, run:

```
circleci admin import-orb ns[orb[@version]] --host <your server installation domain> --token <your
api token>
```

## Using orbs behind a proxy

When importing orbs, the CLI must be able to talk to the server installation and to circleci.com. If you want



to do this when using a server installation behind a proxy, the CLI needs to be configured to use the proxy to make those requests to circleci.com and to not proxy requests to the server install. Here is an example of how this could look:

```
export NO_PROXY=server.example.com
export HTTPS_PROXY=http://proxy.example.com:3128
export HTTP_PROXY=http://proxy.example.com:3128
circleci admin import-orb ns[orb[@version]] --host <your server installation domain> --token <your api token>
```

For more orb information on using and authoring orbs, refer to the Orb docs for the cloud product.



## CircleCI Server v3.x VM Service

CircleCl Server's VM service controls how machine executor (Linux and Windows images) and Remote Docker jobs are run.

This section describes the available configuration options for VM Service.



We recommend that you leave these options at their defaults until you have successfully configured and verified your server installation.

## **AWS EC2**

You will need the following fields to configure your VM Service to work with AWS EC2. Note that the Access Key and Secret Key used by VM Service differs from the policy used by object storage in the previous section.

- 1. AWS Region (required): This is the region the application is in.
- 2. **AWS Windows AMI ID** (optional): If you require Windows builders, you can supply an AMI ID for them here.
- 3. **Subnets** (required): Choose subnets (public or private) where the VMs should be deployed. Note that all subnets must be in the same availability zone.
- 4. **Security Group ID** (required): This is the security group that will be attached to the VMs.

The recommended security group configuration can be found in the Hardening Your Cluster section.

- 5. AWS IAM Access Key ID (required): AWS Access Key ID for EC2 access.
- 6. AWS IAM Secret Key (required): IAM Secret Key for EC2 access.

It is recommended to create a new user with programmatic access for this purpose. You should attach the following IAM policy to the user:

```
"arn:aws:ec2:*:*:volume/*",
    "arn:aws:ec2:*:*:subnet/*",
    "arn:aws:ec2:*:*:security-group/${SECURITY_GROUP_ID}"
 ]
},
  "Action": "ec2:RunInstances",
  "Effect": "Allow",
  "Resource": "arn:aws:ec2:*:*:instance/*",
  "Condition": {
    "StringEquals": {
      "aws:RequestTag/ManagedBy": "circleci-vm-service"
   }
  }
},
  "Action": [
   "ec2:CreateVolume"
  ],
  "Effect": "Allow",
  "Resource": [
    "arn:aws:ec2:*:*:volume/*"
  ],
  "Condition": {
    "StringEquals": {
      "aws:RequestTag/ManagedBy": "circleci-vm-service"
   }
 }
},
  "Action": [
   "ec2:Describe*"
  "Effect": "Allow",
  "Resource": "*"
},
  "Effect": "Allow",
  "Action": [
   "ec2:CreateTags"
  ],
```

```
"Resource": "arn:aws:ec2:*:*:*/*",
  "Condition": {
    "StringEquals": {
      "ec2:CreateAction" : "CreateVolume"
   }
  }
},
  "Effect": "Allow",
  "Action": [
   "ec2:CreateTags"
  "Resource": "arn:aws:ec2:*:*:*/*",
  "Condition": {
    "StringEquals": {
      "ec2:CreateAction" : "RunInstances"
   }
  }
},
  "Action": [
   "ec2:CreateTags",
    "ec2:StartInstances",
    "ec2:StopInstances",
    "ec2:TerminateInstances",
    "ec2:AttachVolume",
    "ec2:DetachVolume",
   "ec2:DeleteVolume"
  "Effect": "Allow",
  "Resource": "arn:aws:ec2:*:*:*/*",
  "Condition": {
    "StringEquals": {
      "ec2:ResourceTag/ManagedBy": "circleci-vm-service"
   }
},
  "Action": [
    "ec2:RunInstances",
    "ec2:StartInstances",
```

```
"ec2:StopInstances",
    "ec2:TerminateInstances"
],
    "Effect": "Allow",
    "Resource": "arn:aws:ec2:*:*:subnet/*",
    "Condition": {
        "StringEquals": {
            "ec2:Vpc": "${VPC_ARN}"
        }
    }
}
```

## **Google Cloud Platform**

You will need the following fields to configure your VM Service to work with Google Cloud Platform (GCP).

- 1. **GCP project ID** (required): Name of the GCP project the cluster resides.
- 2. GCP Zone (required): GCP zone the virtual machines instances should be created in IE us-east1-b.
- GCP Windows Image (optional): Name of the image used for Windows builds. Leave this field blank if you do not require them.
- 4. GCP VPC Network (required): Name of the VPC Network.
- 5. GCP VPC Subnet (optional): Name of the VPC Subnet. If using auto-subnetting, leave this field blank.
- GCP Service Account JSON file (required): Copy and paste the contents of your service account JSON file.



We recommend you create a unique service account used exclusively by VM Service. The Compute Instance Admin (Beta) role is broad enough to allow VM Service to operate. If you wish to make permissions more granular, you can use the Compute Instance Admin (beta) role documentation as reference.

## **Configuring VM Service**

- 1. Number of <VM type> VMs to keep prescaled: By default, this field is set to 0 which will create and provision instances of a resource type on demand. You have the option of preallocating up to 5 instances per resource type. Preallocating instances lowers the start time allowing for faster machine and remote\_docker builds. Note, that preallocated instances are always running and could potentially increase costs. Decreasing this number may also take up to 24 hours for changes to take effect. You have the option of terminating those instances manually, if required.
- VM Service Custom Configuration: Custom configuration can fine tune many aspects of your VM service. This is an advanced option and we recommend you reach out to your account manager to learn more.



# CircleCl Server v3.x Configuring External Services

This document describes how to configure the following external services for use with a CircleCI server 3.x installation. The settings described in this guide can be found in the KOTS admin console. Get to the KOTS admin console by running the following, substituting your namespace: kubectl kots admin-console -n <YOUR\_CIRCLECI\_NAMESPACE>

- PostgreSQL
- MongoDB
- Vault

## **PostgreSQL**



If using your own PostgresSQL instance it needs to be version 12.1 or greater.

#### **Postgres**

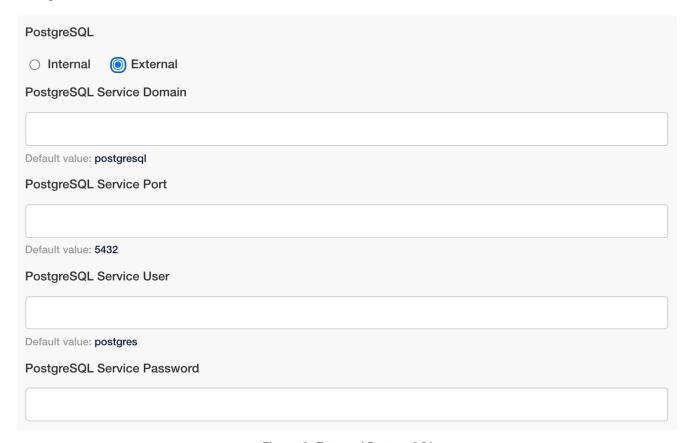


Figure 2. External PostgreSQL

If you choose to use an external PostgreSQL instance, complete the following fields:

- PostgreSQL Service Domain (required) The domain or IP address of your PostgreSQL instance.
- PostgreSQL Service Port (required) The port of your PostgreSQL instance.
- PostgreSQL Service Username (required) A user with the appropriate privileges to access your PostgreSQL instance.



PostgreSQL Service Password (required) - The password of the user used to access your PostgreSQL instance.

## **Best Practices for your PostgreSQL**

Consider running at least two or more PostgreSQL replicas to enable recovery from primary failure and for backups. The table below shows the recommended specifications for PostgreSQL machines:

# of Daily Active Users	# of PostgreSQL Replicas	CPU	RAM	Disk	NIC Speed
<50	2	8 Cores	16 GB	100 GB	1 Gbps
50 - 250	2	8 Cores	16 GB	200 GB	1 Gbps
250 - 1000	3	8 Cores	32 GB	500 GB	10 Gbps
1000 - 5000	3	8 Cores	32 GB	1 TB	10 Gbps
5000+	3	8 Cores	32 GB	1 TB	10 Gbps

## **Backing Up PostgreSQL**

PostgreSQL provides official documentation for backing up and restoring your PostgreSQL 12 install, which can be found here.

We strongly recommend the following:

- Taking daily backups
- Keeping at least 30 days of backup
- Using encrypted storage for backups as databases might contain sensitive information
- Performing a backup before each upgrade of CircleCl server.

## MongoDB



If using your own MongoDB instance it needs to be version 3.6 or greater.

MongoDB
○ Internal
MongoDB connection host(s) or IP(s) Required  If you use a clustered instance with multiple hosts, you can list them as comma-separated values here. You can optionally specify the port, too, by appending it with a colon like this: <host>:<port> . If no port is specified, the default 27017 will be used.</port></host>
☐ Use SSL for connection to MongoDB
MongoDB user Required The specified user needs to have the dbAdmin role
MongoDB password Required
MongoDB authentication source database Required
MongoDB authentication mechanism Required
Additional connection options  Any other options you'd like to append to the MongoDB connection string. Format as query string (key=value pairs, separated by &, special characters need to be URL encoded). See the MongoDB docs for available options.

Figure 3. External MongoDB

If you choose to use an external MongoDB instance, complete the following fields:

- MongoDB connection host(s) or IP(s) (required) The hostname or IP of your MongoDB instance. Specifying a port using a colon and multiple hosts for sharded instances are both supported.
- Use SSL for connection to MongoDB (required) Whether to use SSL when connecting to your external MongoDB instance
- Allow insecure TLS connections (required) If you use a self-signed certificate or one signed by a custom CA, you will need to enable this setting. However, this is an insecure setting and you should use a TLS certificate signed by a valid CA if you can.
- MongoDB user (required) The username for the account to use. This account should have the



dbAdmin role.

- MongoDB password (required) The password for the account to use.
- MongoDB authentication source database (required) The database that holds the account information, usually admin.
- MongoDB authentication mechanism (required) The authentication mechanism to use, usually SCRAM-SHA-1.
- Additional connection options (optional) Any other connection options you would like to use. This needs to be formatted as a query string (key=value pairs, separated by &`, special characters need to be URL encoded). See the MongoDB docs for available options.

### **Vault**

#### Vault

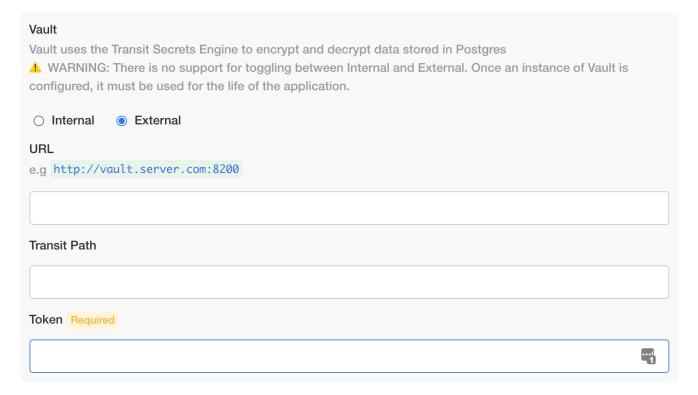


Figure 4. External Vault

If you choose to use an external Vault instance, complete the following fields:

- URL The URL to your Vault service.
- Transit Path Your Vault secrets transit path.
- Token The access token for vault.

# CircleCI Server v3.x Internal Database Volume Expansion

### **Overview**

Persistent volume expansion of MongoDB and Postgres is available for server v3.2.0 and up.

If you have chosen to deploy either of the CircleCI databases (MongoDB or Postgres) within the cluster, as opposed to externally provisioning these databases, then there may come a point at which the storage space initially made available to these databases is no longer sufficient. Internal databases in your Kubernetes cluster make use of persistent volumes for persistent storage. The size of these volumes is determined by persistence volume claims (PVCs). These PVCs request storage space based on what has been made available to the nodes in your cluster.

This document runs through the steps required to increase PVCs in order to expand the space available to your internally deployed databases. This operation should not require any downtime unless you need to restart your database pods.



Expanding persistent volumes does not affect the size of the storage attached to your nodes. Expanding node storage remains within the limitations of your cloud provider. Please refer to the docs for your chosen cloud provider for details on how to expand the storage attached to your cluster's nodes.

## Resizing persistent volume claims

Below are the steps detailing how to resize the persistent volume claims for Postgres and MongoDB. We will confirm the size of the claims and the disk space made available to our databases before and after this operation.



As a precaution, it's always good to create a backup of your cluster first.

## Step 0 - Confirm current volume size

By default, the persistent volume claims used by our internal databases have a capacity of 8Gi. However, this initial value can be set at the time of first deployment from the Kots admin console. We can confirm the size of our persistent volume claim capacity using kubectl get pvc <pvc-name>.

#### For postgres:

```
circleci-user ~ $ kubectl get pvc data-postgresql-0

NAME STATUS VOLUME CAPACITY ACCESS MODES

STORAGECLASS AGE

data-postgresql-0 Bound pvc-c2a2d97b-2b7d-47d3-ac77-d07c76c995a3 8Gi RWO

gp2 1d
```

For mongodb:



```
circleci-user ~ $ kubectl get pvc datadir-mongodb-0

NAME STATUS VOLUME CAPACITY ACCESS MODES

STORAGECLASS AGE
datadir-mongodb-0 Bound pvc-58a2274c-31c0-487a-b329-0062426b5535 8Gi RWO

gp2 1d
```

We can also confirm this capacity is made available to a database by checking the size of its data directory.

For postgres the directory is /bitnami/postgresql. We can confirm its size using the command below.

```
circleci-user ~ $ kubectl exec postgresql-0 -- df -h /bitnami/postgresql
Filesystem Size Used Avail Use% Mounted on
/dev/nvme4n1 7.8G 404M 7.4G 3% /bitnami/postgresql
```

For mongodb the directory is /bitnami/mongodb.

```
circleci-user ~ $ kubectl exec mongodb-0 -- df -h /bitnami/mongodb
Filesystem Size Used Avail Use% Mounted on
/dev/nvme1n1 7.8G 441M 7.4G 3% /bitnami/mongodb
```

From the examples above, the capacities are still 8Gi. The following steps show how to increase this to 10Gi.

## Step 1 - Confirm volume expansion is allowed

First, confirm that volume expansion is allowed in your cluster.

```
circleci-user ~ $ kubectl get sc

NAME PROVISIONER RECLAIMPOLICY VOLUMEBINDINGMODE ALLOWVOLUMEEXPANSION

AGE

gp2 (default) kubernetes.io/aws-ebs Delete WaitForFirstConsumer false

1d
```

As we can see, our default storage class does not allow volume expansion. However, we can change this with the kubectl patch command.

Now we may proceed to expand our volumes.

## Step 2 - Delete the database's stateful set

In this step we will delete the stateful set, which controls our database pod. The command below will delete the referenced database's stateful set without deleting the pod. We do not want to delete the pod itself as this would cause downtime. In the following steps we will be redeploying our stateful set. You might chose to delete one or both stateful sets, depending on which database volumes you wish to expand. The --cascade=false flag is most important here.

For postgres:

```
circleci-user ~ $ kubectl delete sts postgresql --cascade=false
```

For mongodb:

```
circleci-user ~ $ kubectl delete sts mongodb --cascade=false
```

## Step 3 - Update the size of the database's PVC

Now that the stateful set has been removed, we can increase the size of our persistent volume claim to 10Gi.

For postgres:

For mongodb:

## Step 4 - Update KOTS admin with the new PVC size

Now we need to head over to the KOTS admin console to persist our changes. In the config section, we will update the values for our PVC size to 10Gi as shown below.

#### **Postgres**

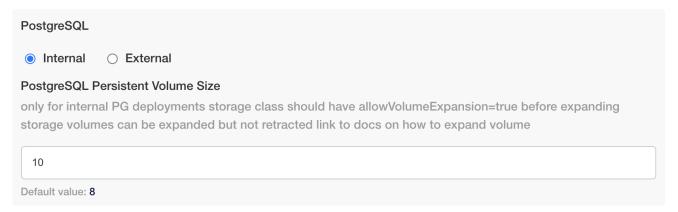


Figure 5. Postgres

#### **MongoDB**

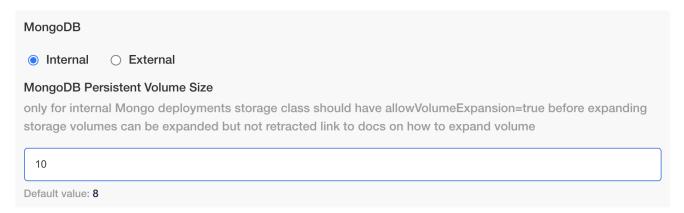


Figure 6. MongoDB

Now save and deploy your changes. This will recreate the stateful set(s) that we destroyed earlier, but with the new PVC sizes which will persist through new releases.

## Step 5 - Validate new volume size

Once deployed, we can validate the size of the data directories assigned to our databases.

For postgres the directory is /bitnami/postgresql.

```
circleci-user ~ $ kubectl exec postgresql-0 -- df -h /bitnami/postgresql
Filesystem Size Used Avail Use% Mounted on
/dev/nvme4n1 9.8G 404M 9.4G 5% /bitnami/postgresql
```

For mongodb the directory is /bitnami/mongodb.



```
circleci-user ~ $ kubectl exec mongodb-0 -- df -h /bitnami/mongodb
Filesystem Size Used Avail Use% Mounted on
/dev/nvme1n1 9.8G 441M 9.3G 5% /bitnami/mongodb
```

As we can see, the size of our directories has been increased.



If you find that after following these steps, the disk size allocated to your data directories have not increased, then you may need to restart your database pods. This, however, will cause some downtime of 1-5mins as the databases restart. You can use the commands below to restart your databases.

### For postgres

```
circleci-user ~ $ kubectl rollout restart sts postgresql
```

#### For mongodb

```
circleci-user ~ $ kubectl rollout restart sts mongodb
```

## CircleCl Server v3.x Load Balancers

CircleCl server uses load balancers to manage network traffic coming into and out of the Kubernetes services cluster. The three load balancers managing traffic to the Nomad cluster are internal to the VPC and they manage the distribution of jobs to the various compute resources.

The frontend load balancer manages traffic coming from developers and your VCS, including, via the API, CLI and CircleCI app. The frontend load balancer is public by default, but can be made private.

## Make the frontend load balancer private

**Webhooks:** If you choose to make the frontend load balancer private, the following conditions must be met, dependent on VCS, for webhooks to work:



- **GitHub Enterprise** your CircleCl server installation must be in the same internal network as GHE.
- github.com set up a proxy for incoming webhooks and set it as override for the webhook host URL. This setting can be found under Admin Settings > System Settings > Override webhook host URL from the CircleCl app.



The Private load balancers option only works with installations on CircleCl server on GKE or EKS.

- From the management console, select Config from the menu bar and locate the Private load balancers
  option under General Settings.
- 2. Check the box next to Private load balancers.



If you are using Let's Encrypt TLS certificates, this box will not be visible as Let's Encrypt doesn't work with private installations. Uncheck the box for Let's Encrypt to make the Private load balancer option appear.

If you are changing this setting after the initial deployment of CircleCI server, you may need to delete the old, public load balancer so that kubernetes will request a new load balancer with the new configuration.



## CircleCI Server v3.x Authentication

CircleCl server currently supports OAuth through GitHub or GitHub Enterprise.

The default method for user account authentication in CircleCl server is through GitHub.com/GitHub Enterprise OAuth.

After your installation is up and running, provide users with a link to access the CircleCl application - for example, <your-circleci-hostname>.com - and they will be prompted to set up an account by running through the GitHub/GitHub Enterprise OAuth flow before being redirected to the CircleCl login screen.



# **Using Docker Authenticated Pulls**

This document describes how to authenticate with your Docker registry provider to pull images.

Authenticated pulls allow access to private Docker images. It may also grant higher rate limits depending on your registry provider.

CircleCI has partnered with Docker to ensure that our users can continue to access Docker Hub without rate limits. As of November 1st 2020, with few exceptions, you should not be impacted by any rate limits when pulling images from Docker Hub through CircleCI. However, these rate limits may go into effect for CircleCI users in the future. That's why we're encouraging you and your team to add Docker Hub authentication to your CircleCI configuration and consider upgrading your Docker Hub plan, as appropriate, to prevent any impact from rate limits in the future.

## **Docker executor**

For the Docker executor, specify a username and password in the auth field of your config.yml file. To protect the password, place it in a context, or use a per-project Environment Variable.



Server 2.x customers may instead set up a Docker Hub pull through a registry mirror. Pulls through Docker Hub registry mirrors are not yet available on Server 3.x.



Contexts are the more flexible option. CircleCl supports multiple contexts, which is a great way modularize secrets, ensuring jobs can only access what they **need**.

In this example, we grant the "build" job access to Docker credentials context, docker-hub-creds, without bloating the existing build-env-vars context:

You can also use images from a private repository like gcr.io or quay.io. Make sure to supply the full registry/image URL for the <u>image</u> key, and use the appropriate username/password for the <u>auth</u> key. For example:



```
- image: quay.io/project/image:tag
auth:
    username: $QUAY_USERNAME
    password: $QUAY_PASSWORD
```

## **Machine executor (with Docker orb)**

Alternatively, you can utilize the machine executor to achieve the same result using the Docker orb:

```
version: 2.1
orbs:
 docker: circleci/docker@1.4.0
workflows:
 my-workflow:
   jobs:
     - machine-job:
        context:
           - build-env-vars
           - docker-hub-creds
jobs:
 machine-job:
   machine: true
   steps:
     - docker/check:
        docker-username: DOCKERHUB_LOGIN # DOCKER_LOGIN is the default value, if it exists, it
automatically would be used.
         docker-password: DOCKERHUB_PASSWORD # DOCKER_PASSWORD is the default value
     - docker/pull:
         images: 'circleci/node:latest'
```

## **Machine executor (with Docker CLI)**

or with the CLI:

```
version: 2
jobs:
build:
    machine: true
    working_directory: ~/my_app
    steps:
        # Docker is preinstalled, along with docker-compose
        - checkout

    # start proprietary DB using private Docker image
    - run: |
            docker login -u $DOCKER_USER -p $DOCKER_PASS
            docker run -d --name db company/proprietary-db:1.2.3
```

#### **AWS ECR**

CircleCl now supports pulling private images from Amazon's ECR service.



You can pull your private images from ECR repositories in any regions. However, for the best experience, we strongly recommend you make a copy of your image in us-east-1 region, and specify that us-east-1 image for the Docker executor. Our job execution infrastructure is in the us-east-1 region so using us-east-1 images speeds up the process of spinning up your environment.

You can start using private images from ECR in one of two ways:

- 1. Set your AWS credentials using standard CircleCl private environment variables.
- 2. Specify your AWS credentials in .circleci/config.yml using aws\_auth:

```
version: 2
jobs:
build:
    docker:
        - image: account-id.dkr.ecr.us-east-1.amazonaws.com/org/repo:0.1
        aws_auth:
        aws_access_key_id: AKIAQWERVA # can specify string literal values
        aws_secret_access_key: $ECR_AWS_SECRET_ACCESS_KEY # or project UI envar reference
```

Both options are virtually the same, however, the second option enables you to specify the variable name you want for the credentials. This can come in handy where you have different AWS credentials for different infrastructure. For example, let's say your SaaS app runs the speedier tests and deploys to staging infrastructure on every commit while for Git tag pushes, we run the full-blown test suite before deploying to production:

**o** circle**ci** 

```
version: 2
jobs:
 build:
    docker:
      - image: account-id.dkr.ecr.us-east-1.amazonaws.com/org/repo:0.1
        aws_auth:
          aws_access_key_id: $AWS_ACCESS_KEY_ID_STAGING
          aws_secret_access_key: $AWS_SECRET_ACCESS_KEY_STAGING
    steps:
      - run:
          name: "Every Day Tests"
          command: "testing...."
      - run:
          name: "Deploy to Staging Infrastructure"
          command: "something something darkside.... cli"
  deploy:
    docker:
      - image: account-id.dkr.ecr.us-east-1.amazonaws.com/org/repo:0.1
        aws_auth:
          aws_access_key_id: $AWS_ACCESS_KEY_ID_PRODUCTION
          aws_secret_access_key: $AWS_SECRET_ACCESS_KEY_PRODUCTION
    steps:
      - run:
          name: "Full Test Suite"
          command: "testing...."
      - run:
          name: "Deploy to Production Infrastructure"
          command: "something something darkside.... cli"
workflows:
  version: 2
  main:
    jobs:
      - build:
          filters:
            tags:
              only: /^\d{4}\.\d+$/
      - deploy:
          requires:
            - build
          filters:
```

```
branches:
    ignore: /.*/
tags:
    only: /^\d{4}\.\d+$/
```



# CircleCI Server v3.x build artifacts

Build artifacts persist data after a job is completed. They can be used for longer-term storage of your build process outputs. For example, when a Java build/test process finishes, the output of the process is saved as a .jar file. CircleCl can store this file as an artifact, keeping it available long after the process has finished.

## Safe and unsafe content types

By default, only pre-defined artifact types are allowed to be rendered. This protects users from uploading, and potentially executing, malicious content. The 'allowed-list' is as follows:

Category	Safe Type
Text	Plain
Application	json
Image	png
Image	jpg
Image	gif
Image	bmp
Video	webm
Video	ogg
Video	mp4
Audio	webm
Audio	aac
Audio	mp4
Audio	mpeg
Audio	ogg
Audio	wav



Also, by default, the following types will be rendered as plain text:

Category	Unsafe Type
Text	html
Text	CSS
Text	javascript
Text	ecmascript
Application	javascript
Application	ecmascript
Text	xml

## Allow unsafe types

You can choose to allow unsafe types to be rendered, if required, by checking the Server Unsafe Artifacts checkbox within the Frontend settings in the KOTS admin console.

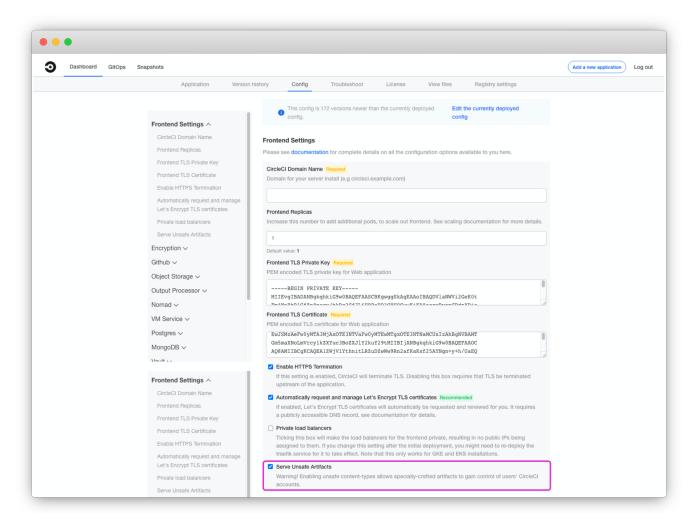


Figure 7. CircleCl Server v3.x Artifacts

# CircleCI Server v3.x Usage Data

CircleCl typically collects usage data such as logs and other aggregated data for the purpose of improving our product and services. We will never collect personally identifiable information or information that is specific to your projects or accounts.

## **Current Data Collected**

At this time, Server 3.0 does not include the data collection service. The service will be included in a future release. With any release, we will communicate what additional data will be collected.



# Security

This document outlines security features built into CircleCl and related integrations.

### **Overview**

Security is our top priority at CircleCI, we are proactive and we act on security issues immediately. Report security issues to security@circleci.com with an encrypted message using our security team's GPG key (ID: 0x4013DDA7, fingerprint: 3CD2 A48F 2071 61C0 B9B7 1AE2 6170 15B8 4013 DDA7).

# **Encryption**

CircleCl uses HTTPS or SSH for all networking in and out of our service including from the browser to our services application, from the services application to your builder fleet, from our builder fleet to your source control system, and all other points of communication. In short, none of your code or data travels to or from CircleCl without being encrypted unless you have code in your builds that does so at your discretion. Operators may also choose to go around our SSL configuration or not use TLS for communicating with underlying systems.

The nature of CircleCI is that our software has access to your code and whatever data that code interacts with. All jobs on CircleCI run in a sandbox (specifically, a Docker container or an ephemeral VM) that stands alone from all other builds and is not accessible from the Internet or from your own network. The build agent pulls code via git over SSH. Your particular test suite or job configurations may call out to external services or integration points within your network, and the response from such calls will be pulled into your jobs and used by your code at your discretion. After a job is complete, the container that ran the job is destroyed and rebuilt. All environment variables are encrypted using Hashicorp Vault. Environment variables are encrypted using AES256-GCM96 and are unavailable to CircleCI employees.

# Sandboxing

With CircleCI you control the resources allocated to run the builds of your code. This will be done through instances of our builder boxes that set up the containers in which your builds will run. By their nature, build containers will pull down source code and run whatever test and deployment scripts are part of the code base or your configuration. The containers are sandboxed, each created and destroyed for one build only (or one slice of a parallel build), and they are not available from outside themselves. The CircleCl service provides the ability to SSH directly to a particular build container. When doing this a user will have complete access to any files or processes being run inside that build container, so provide access to CircleCl only to those also trusted with your source code.

# **Integrations**

A few different external services and technology integration points touch CircleCI. The following list enumerates those integration points.

• Web Sockets We use Pusher client libraries for WebSocket communication between the server and the browser, though for installs we use an internal server called slanger, so Pusher servers have no access to your instance of CircleCI nor your source control system. This is how we, for instance, update the builds list dynamically or show the output of a build line-by-line as it occurs. We send build status and lines of your build output through the web socket server (which unless you have configured your installation to



run without SSL is done using the same certs over SSL), so it is encrypted in transit.

- Replicated We use Replicated to manage the installation wizard, licensing keys, system audit logs, software updates, and other maintenance and systems tasks for CircleCI. Your instance of CircleCI communicates with Replicated servers to send license key information and version information to check for updates. Replicated does not have access to your data or other systems, and we do not send any of your data to Replicated.
- Source Control Systems To use CircleCl you will set up a direct connection with your instance of GitHub Enterprise or GitHub.com. When you set up CircleCl you authorize the system to check out your private repositories. You may revoke this permission at any time through your GitHub application settings page and by removing Circle's Deploy Keys and Service Hooks from your repositories' Admin pages. While CircleCl allows you to selectively build your projects, GitHub's permissions model is "all or nothing" CircleCl gets permission to access all of a user's repositories or none of them. Your instance of CircleCl will have access to anything hosted in those git repositories and will create webhooks for a variety of events (eg: when code is pushed, when a user is added, etc.) that will call back to CircleCl, triggering one or more git commands that will pull down code to your build fleet.
- **Dependency and Source Caches** Most CircleCl customers use S3 or equivalent cloud-based storage inside their private cloud infrastructure (Amazon VPC, etc) to store their dependency and source caches. These storage servers are subject to the normal security parameters of anything stored on such services, meaning in most cases our customers prevent any outside access.
- Artifacts It is common to use S3 or similar hosted storage for artifacts. Assuming these resources are secured per your normal policies they are as safe from any outside intrusion as any other data you store there.

# **Audit Logs**

The Audit Log feature is only available for CircleCl installed on your servers or private cloud.

CircleCl logs important events in the system for audit and forensic analysis purposes. Audit logs are separate from system logs that track performance and network metrics.

Complete Audit logs may be downloaded from the Audit Log page within the Admin section of the application as a CSV file. Audit log fields with nested data contain JSON blobs. Please note the audit log download can take a very long time to start; we recommend clicking the Download button once and walking away.

**Note:** In some situations, the internal machinery may generate duplicate events in the audit logs. The id field of the downloaded logs is unique per event and can be used to identify duplicate entries.

### **Audit Log Events**

Following are the system events that are logged. See action in the Field section below for the definition and format.

- · context.create
- context.delete
- context.env\_var.delete
- context.env\_var.store



- project.env\_var.create
- project.env\_var.delete
- project.settings.update
- user.create
- user.logged\_in
- user.logged\_out
- workflow.job.approve
- workflow.job.finish
- workflow.job.scheduled
- · workflow.job.start

### **Audit Log Fields**

- action: The action taken that created the event. The format is ASCII lowercase words separated by dots, with the entity acted upon first and the action taken last. In some cases entities are nested, for example, workflow.job.start.
- actor: The actor who performed this event. In most cases this will be a CircleCl user. This data is a JSON blob that will always contain id and and type and will likely contain name.
- target: The entity instance acted upon for this event, for example, a project, an org, an account, or a build. This data is a JSON blob that will always contain id and and type and will likely contain name.
- payload: A JSON blob of action-specific information. The schema of the payload is expected to be consistent for all events with the same action and version.
- occurred\_at: When the event occurred in UTC expressed in ISO-8601 format with up to nine digits of fractional precision, for example '2017-12-21T13:50:54.474Z'.
- metadata: A set of key/value pairs that can be attached to any event. All keys and values are strings. This can be used to add additional information to certain types of events.
- id: A UUID that uniquely identifies this event. This is intended to allow consumers of events to identify duplicate deliveries.
- version: Version of the event schema. Currently the value will always be 1. Later versions may have different values to accommodate schema changes.
- scope: If the target is owned by an Account in the CircleCl domain model, the account field should be filled in with the Account name and ID. This data is a JSON blob that will always contain id and type and will likely contain name.
- success: A flag to indicate if the action was successful.
- request: If this event was triggered by an external request this data will be populated and may be used to connect events that originate from the same external request. The format is a JSON blob containing id (the unique ID assigned to this request by CircleCI).

# Checklist To Using CircleCl Securely as a Customer

If you are getting started with CircleCI there are some things you can ask your team to consider for security best practices as *users* of CircleCI:



- Minimise the number of secrets (private keys / environment variables) your build needs and rotate secrets regularly.
- It is important to rotate secrets regularly in your organization, especially as team members come and go.
- Rotating secrets regularly means your secrets are only active for a certain amount of time, helping to reduce possible risks if keys are compromised.
- Ensure the secrets you *do* use are of limited scope with only enough permissions for the purposes of your build. Consider carefully adjudicating the role and permission systems of other platforms you use outside of CircleCI; for example, when using something such as IAM permissions on AWS, or Github's Machine User feature.
- Sometimes user misuse of certain tools might accidentally print secrets to stdout which will land in your logs. Please be aware of:
- running env or printenv which will print all your environment variables to stdout.
- literally printing secrets in your codebase or in your shell with echo.
- programs or debugging tools that print secrets on error.
- Consult your VCS provider's permissions for your organization (if you are in an organizations) and try to follow the Principle of Least Privilege.
- Use Restricted Contexts with teams to share environment variables with a select security group. Read through the contexts document to learn more.
- Ensure you audit who has access to SSH keys in your organization.
- Ensure that your team is using Two-Factor Authentication (2FA) with your VCS (Github 2FA, Bitbucket). If a user's GitHub or Bitbucket account is compromised a nefarious actor could push code or potentially steal secrets.
- If your project is open source and public, please make note of whether or not you want to share your environment variables. On CircleCl, you can change a project's settings to control whether your environment variables can pass on to *forked versions of your repo*. This is **not enabled** by default. You can read more about these settings and open source security in our Open Source Projects document.



# CircleCI Server v3.x Application Lifecycle

CircleCl is committed to supporting four minor versions of the software. This means a minor version will receive patches for up to 12 months. In order to help identify releases and their impact to your installation, we use semantic versioning.

# **Semantic Versioning**

Given a version number, MAJOR.MINOR.PATCH increment, the:

- 1. MAJOR version when you make incompatible API changes,
- 2. MINOR version when you add functionality in a backwards compatible manner, and
- 3. PATCH version when you make backwards compatible bug fixes.

Additional labels for pre-release and build metadata are available as extensions to the MAJOR.MINOR.PATCH format.

### Release Schedule

We release monthly patch fixes for bugs and security concerns. We will have quarterly new feature releases. All releases will be posted to the change log. To stay up to date with the most recent releases, please subscribe to the change log.



# CircleCI Server v3.x Troubleshooting and Support

This document describes an initial set of troubleshooting steps to take if you are having problems with your CircleCl Server v3.x installation. If your issue is not addressed below, you can generate a support bundle or contact your CircleCl account team.

### **Start Admin Console**

To restart the Admin Console, run:

```
kubectl kots admin-console -n <YOUR_CIRCLECI_NAMESPACE>
```

Open your browser and access http://localhost:8800 to see the Admin console.

# **Generate Support Bundle**

A support bundle is used by CircleCI engineers to diagnose and fix any issues you are experiencing. They are typically requested when you open a ticket.

To download a support bundle to provide to CircleCI for support, select the **Troubleshoot** tab from the Admin console menu bar, and then click **Analyze CircleCI Server**.

# **Managing Pods**

## **Verify Pod Readiness and Status**

Note: please check the READY column as well as STATUS. Even if the STATUS is Running, pods are not ready to serve user requests. Some pods may take some time to become ready.

```
kubectl get pods -n <namespace>
NAME READY STATUS RESTARTS AGE
api-service-5c8f557548-zjbsj 1/1 Running 0 6d20h
audit-log-service-77c478f9d5-5dfzv 1/1 Running 0 6d20h
builds-service-v1-5f8568c7f5-62h8n 1/1 Running 0 6d20h
circleci-mongodb-0 1/1 Running 0 6d20h
circleci-nomad-0 1/1 Running 6 6d20h
...
```

To show only pods with a status besides Running, you can use --field-selector option.

```
kubectl get pods --field-selector status.phase!=Running -n <namespace>
NAME READY STATUS RESTARTS AGE
nomad-server 0/1 Error 0 5d22h
```



## **Verify Pod Settings and Status**

To show detail settings and status of pods:

```
kubectl describe pods <pod-name> -n <namespace>
```

### **Get Pod Logs**

To show logs of pods:

```
kubectl logs <pod-name> -n <namespace>
```

#### **Restart Pods**

To restart specific pods, the easiest way is remove the pod. Kubernetes will automatically recreate the pod.

```
kubectl delete pod <pod-name> -n <name-space> --now
```

# **Debug Queuing Builds**

For troubleshooting information on debugging queued builds, see the Server 2.x troubleshooting Guide.

# CircleCI Server v3.x Backup and Restore

#### Overview

Backup and restore is available for server v3.1.0 and up.

While operating and administering CircleCl server, you will undoubtedly ponder how to maintain backups and recover your installation, should there be a need to migrate it to another cluster or recover from a critical event. This document outlines recommendations for how to back up and restore your CircleCl server instance data and state.

CircleCl server is administered via Kots, which uses Velero for backup and restore. The benefit of this approach is that it not only restores your application's data, but it also restores the state of the Kubernetes cluster and its resources at the time of the backup. In this way, we can also restore admin-console configurations and customizations you made to your cluster.



Backup and restore of the CircleCl services is dependent on Velero. If your cluster is lost, you will not be able to restore CircleCl until you have successfully brought up Velero in the cluster. From there you can recover the CircleCl services.

# The setup

Backups of CircleCI server can be created quite easily through Kots. However, to enable backup support you will need to install and configure Velero on your cluster. The following sections outline the steps needed to install Velero on your cluster.

#### **Prerequisites**

• Download and install the Velero CLI for your environment.

#### **AWS Prerequisites**

AWS CLI is installed.

#### **GCP Prerequisites**

• gcloud and gsutil are installed. You can set them up by installing Google Cloud SDK, which includes both, by referring to the documentation.

For more information, see Velero's supported providers documentation.

Below, you will find instructions for creating a server 3.x backup on AWS and GCP.

#### S3 Compatible Storage Prerequisites

• minio CLI is installed and configured for your storage provider.

# Server 3.x backups on AWS

The following steps will assume AWS as your provider and you have met the prerequisites listed above.



These instructions were sourced from the Velero documentation here.

#### Step 1 - Create an AWS S3 bucket

```
BUCKET=<YOUR_BUCKET>
REGION=<YOUR_REGION>
aws s3api create-bucket \
    --bucket $BUCKET \
    --region $REGION \
    --create-bucket-configuration LocationConstraint=$REGION
```



us-east-1 does not support a LocationConstraint. If your region is us-east-1, omit the bucket configuration.

### **Step 2 - Setup permissions for Velero**

• Create an IAM user

```
aws iam create-user --user-name velero
```

• Attach policies to give user velero the necessary permissions:

```
cat > velero-policy.json << EOF</pre>
{
    "Version": "2012-10-17",
    "Statement": [
             "Effect": "Allow",
             "Action": [
                 "ec2:DescribeVolumes",
                 "ec2:DescribeSnapshots",
                 "ec2:CreateTags",
                 "ec2:CreateVolume",
                 "ec2:CreateSnapshot",
                 "ec2:DeleteSnapshot"
            ],
            "Resource": "*"
        },
             "Effect": "Allow",
             "Action": [
```

```
"s3:GetObject",
                "s3:DeleteObject",
                "s3:PutObject",
                "s3:AbortMultipartUpload",
                "s3:ListMultipartUploadParts"
            ],
            "Resource": [
                "arn:aws:s3:::${BUCKET}/*"
            ]
        },
            "Effect": "Allow",
            "Action": [
                "s3:ListBucket"
            ],
            "Resource": [
                "arn:aws:s3:::${BUCKET}"
        }
    ]
}
EOF
aws iam put-user-policy \
 --user-name velero \
  --policy-name velero \
  --policy-document file://velero-policy.json
```

• Create an access key for user velero

```
aws iam create-access-key --user-name velero
```

The result should look like this:

```
"AccessKey": {
    "UserName": "velero",
    "Status": "Active",
    "CreateDate": "2017-07-31T22:24:41.576Z",
    "SecretAccessKey": <AWS_SECRET_ACCESS_KEY>,
    "AccessKeyId": <AWS_ACCESS_KEY_ID>
}
```

• Create a Velero-specific credentials file (eg: ./credentials-velero) in your local directory, with the following contents:

```
[default]
aws_access_key_id=<AWS_ACCESS_KEY_ID>
aws_secret_access_key=<AWS_SECRET_ACCESS_KEY>
```

where the AWS\_ACCESS\_KEY\_ID and AWS\_SECRET\_ACCESS\_KEY placeholders are values returned from the create-access-key request in the previous step.

## Step 3 - Install and start Velero

• Run the following velero install command. This will create a namespace called velero and install all the necessary resources to run Velero. Make sure that you pass the correct file name containing the AWS credentials that you have created in Step 2.



kots backups require restic to operate. When installing Velero, ensure that you have the --use-restic flag set, as shown below:

```
velero install \
    --provider aws \
    --plugins velero/velero-plugin-for-aws:v1.2.0 \
    --bucket $BUCKET \
    --backup-location-config region=$REGION \
    --snapshot-location-config region=$REGION \
    --secret-file ./credentials-velero \
    --use-restic \
    --wait
```

• Once Velero is installed on your cluster, check the new velero namespace. You should have a Velero deployment and a restic daemonset, e.g.:



\$ kubectl get podsname	espace v	elero		
NAME	READY	STATUS	RESTARTS	AGE
restic-5vlww	1/1	Running	0	2m
restic-94ptv	1/1	Running	0	2m
restic-ch6m9	1/1	Running	0	2m
restic-mknws	1/1	Running	0	2m
velero-68788b675c-dm2s7	1/1	Running	0	2m

As restic is a daemonset, there should be one pod for each node in your Kubernetes cluster.

# Server 3.x backups on GCP

The following steps are specific for Google Cloud Platform and it is assumed you have met the prerequisites.

These instructions were sourced from the documentation for the Velero GCP plugin here.

### Step 1 - Create a GCP bucket

To reduce the chance of typos, we will set some of the parameters as shell variables. Should you be unable to complete all the steps in the same session, do not forget to reset variables as necessary before proceeding. In the step below, for example, we will define a variable for your bucket name. Replace the <YOUR\_BUCKET> placeholder with the name of the bucket you want to create for your backups.

```
BUCKET=<YOUR_BUCKET>

gsutil mb gs://$BUCKET/
```

## **Step 2 - Setup permissions for Velero**

If your server installation runs within a GKE cluster, ensure that your current IAM user is a cluster admin for this cluster, as RBAC objects need to be created. More information can be found in the GKE documentation.

1. First, we will set a shell variable for your project ID. To do so, first make sure that your gcloud CLI points to the correct project by looking at the current configuration:

```
gcloud config list
```

2. If the project is correct, set the variable:

```
PROJECT_ID=$(gcloud config get-value project)
```

3. Create a service account:



```
gcloud iam service-accounts create velero \
--display-name "Velero service account"
```



If you run several clusters with Velero, you might want to consider using a more specific name for the Service Account besides velero, as suggested here.

4. You can check if the service account has been created successfully by running:

```
gcloud iam service-accounts list
```

5. Next, store the email address for the Service Account in a variable:

```
SERVICE_ACCOUNT_EMAIL=$(gcloud iam service-accounts list \
    --filter="displayName:Velero service account" \
    --format 'value(email)')
```

Modify the command as needed to match the display name you have chosen for your Service Account.

6. Grant the necessary permissions to the Service Account:

```
ROLE_PERMISSIONS=(
    compute.disks.get
    compute.disks.create
    compute.disks.createSnapshot
    compute.snapshots.get
    compute.snapshots.create
    compute.snapshots.useReadOnly
    compute.snapshots.delete
    compute.zones.get
)
gcloud iam roles create velero.server \
    --project $PROJECT_ID \
    --title "Velero Server" \
    --permissions "$(IFS=","; echo "${ROLE_PERMISSIONS[*]}")"
gcloud projects add-iam-policy-binding $PROJECT_ID \
    --member serviceAccount:$SERVICE_ACCOUNT_EMAIL \
    --role projects/$PROJECT_ID/roles/velero.server
gsutil iam ch serviceAccount:$SERVICE_ACCOUNT_EMAIL:objectAdmin gs://${BUCKET}
```

Now, you need to ensure that Velero can use this Service Account.

#### Option 1: JSON key file

You can simply pass a JSON credentials file to Velero to authorize it to perform actions as the Service Account. To do this, we first need to create a key:

```
gcloud iam service-accounts keys create credentials-velero \
    --iam-account $SERVICE_ACCOUNT_EMAIL
```

After running this, you should have a file named credentials-velero in your local working directory.

#### **Option 2: Workload Identities**

If you are already using Workload Identities in your cluster, you can bind the GCP Service Account you just created to Velero's Kubernetes service account. In this case, the GCP Service Account will need the iam.serviceAccounts.signBlob role in addition to the permissions already specified above.

### Step 3 - Install and start Velero

• Run one of the following velero install commands, depending on how you authorized the service account. This will create a namespace called velero and install all the necessary resources to run Velero.



kots backups require restic to operate. When installing Velero, ensure that you have the --use-restic flag set.

#### If using a JSON key file

```
velero install \
    --provider gcp \
    --plugins velero/velero-plugin-for-gcp:v1.2.0 \
    --bucket $BUCKET \
    --secret-file ./credentials-velero \
    --use-restic \
    --wait
```

#### If using Workload Identities

```
velero install \
    --provider gcp \
    --plugins velero/velero-plugin-for-gcp:v1.2.0 \
    --bucket $BUCKET \
    --no-secret \
    --sa-annotations iam.gke.io/gcp-service-account=$SERVICE_ACCOUNT_EMAIL \
    --backup-location-config serviceAccount=$SERVICE_ACCOUNT_EMAIL \
    --use-restic \
    --wait
```

For more options on customizing your installation, refer to the Velero documentation.

• Once Velero is installed on your cluster, check the new velero namespace. You should have a Velero deployment and a restic daemonset. eg:

–		elero		
IAME	READY	STATUS	RESTARTS	AGE
estic-5vlww	1/1	Running	0	2m
estic-94ptv	1/1	Running	0	2m
estic-ch6m9	1/1	Running	0	2m
estic-mknws	1/1	Running	0	2m
velero-68788b675c-dm2s7	1/1	Running	0	2m

As restic is a daemonset, there should be one pod for each node in your Kubernetes cluster.

# Server 3.x backups with S3 Compatible Storage

The following steps will assume you're using S3 compatible object storage, but not necessarily AWS S3, for your backups. It is also assumed you have met the prerequisites.

These instructions were sourced from the Velero documentation here.

### Step 1 - Configure mc client

To start, configure mc to connect to your storage provider:

```
# Alias can be any name as long as you use the same value in subsequent commands
export ALIAS=my-provider
mc alias set $ALIAS <YOUR_MINIO_ENDPOINT> <YOUR_MINIO_ACCESS_KEY_ID> <YOUR_MINIO_SECRET_ACCESS_KEY>
```

You can verify your client is correctly configured by running mc ls my-provider and you should see the buckets in your provider enumerated in the output.



### Step 2 - Create a bucket

Create a bucket for your backups. It is important that a new bucket is used, as Velero cannot use a preexisting bucket with other content.

```
mc mb ${ALIAS}/<YOUR_BUCKET>
```

### Set 3 - Create a user and policy

Next, create a user and policy for Velero to access your bucket.



In the following snippet <YOUR\_MINIO\_ACCESS\_KEY\_ID> and <YOUR\_MINIO\_SECRET\_ACCESS\_KEY> refer to the credentials used by Velero to access MinIO.

```
# Create user
mc admin user add $ALIAS <YOUR_MINIO_ACCESS_KEY_ID> <YOUR_MINIO_SECRET_ACCESS_KEY>
# Create policy
cat > velero-policy.json << EOF
  "Version": "2012-10-17",
  "Statement": [
    {
      "Effect": "Allow",
      "Action": [
        "s3:*"
      1.
      "Resource": [
        "arn:aws:s3:::<YOUR_BUCKET>",
        "arn:aws:s3:::<YOUR_BUCKET>/*"
EOF
mc admin policy add $ALIAS velero-policy velero-policy.json
# Bind user to policy
mc admin policy set $ALIAS velero-policy user=<YOUR_VELERO_ACCESS_KEY_ID>
```

Finally, we add our new user's credentials to a file (./credentials-velero in this example) with the following contents:



```
[default]
aws_access_key_id=<YOUR_VELERO_ACCESS_KEY_ID>
aws_secret_access_key=<YOUR_VELERO_SECRET_ACCESS_KEY>
```

#### Step 4 - Install and start Velero

Run the following velero install command. This will create a namespace called velero and install all the necessary resources to run Velero.



kots backups require restic to operate. When installing Velero, ensure that you have the --use-restic flag set, as shown below:

```
velero install --provider aws \
    --plugins velero/velero-plugin-for-aws:v1.2.0 \
    --bucket <YOUR_BUCKET> \
    --secret-file ./credentials-velero \
    --use-volume-snapshots=false \
    --use-restic \
    --backup-location-config region=minio,s3ForcePathStyle="true",s3Url=<YOUR_ENDPOINT> \
    --wait
```

Once Velero is installed on your cluster, check the new velero namespace. You should have a Velero deployment and a restic daemonset, e.g.:

NAME	DEADV	OT 4 TUO	DEOTABLO	405
NAME	READY	STATUS	RESTARTS	AGE
restic-5vlww	1/1	Running	0	2m
restic-94ptv	1/1	Running	0	2m
restic-ch6m9	1/1	Running	0	2m
restic-mknws	1/1	Running	0	2m
velero-68788b675c-dm2s7	1/1	Running	0	2m

As restic is a daemonset, there should be one pod for each node in your Kubernetes cluster.

# **Creating backups**

Now that Velero is installed on your cluster, you should see the snapshots option in the navbar of the management console.



Dashboard GitOps Snapshots

If you see this option, you are ready to create your first backup. If you do not see this option, please refer to the troubleshooting section.

### Option 1 - Create a backup with kots CLI

To create the backup, run:

kubectl kots backup --namespace <your namespace>

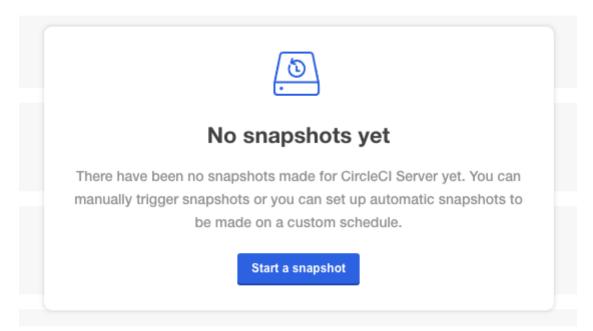
### Option 2 - Create a backup with kots admin console

Select **Snapshots** from the navbar. The default selection should be **Full Snapshots**, which is recommended.

Dashboard GitOps Snapshots

Full Snapshots (Instance) Partial Snapshots (Application)

Select the **Start a snapshot** button.





# **Restoring backups**

#### Option 1 - Restore a backup from a snapshot

To restore from a backup stored in your S3 compatible storage, you will need to ensure Velero is installed on your Kubernetes cluster and that Velero has access to the storage bucket containing the backups. When using EKS, restoring CircleCl server requires that an instance of CircleCl server is installed before-hand. When using GKE or other platforms, a cluster with just velero installed may work.



If this is a new cluster or if you need to re-install Velero, the installation should be done with the same credentials generated above.

### Option 2 - Restore a backup using the kots CLI

To restore a backup using the kots CLI, run the following to get a list of backups:

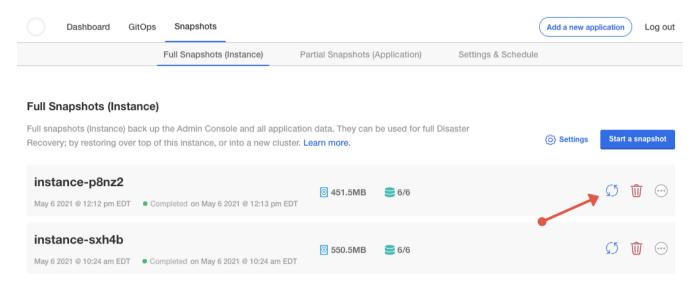
kubectl kots get backups

Using a backup name from the previous command, run the following to start the restore process:

kubectl kots restore --from-backup <backup-instance-id>

### Option 3 - Restore a backup using the kots administration console UI

As with backups, navigate to **Snapshots** in kots admin. Now you should see a list of all your backups, each with a restore icon. Choose the backup you wish to use and select restore.





The restore will create new load balancers for CircleCl's services. You will need to either update your DNS records or the hostname configurations in kots admin-console as a result. You may also need to consider updating the nomad server endpoint provided to your nomad clients.



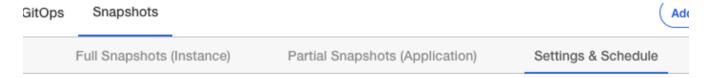


If you are using pre-existing nomad clients, you will need to restart them before they will connect to the nomad-server cluster.

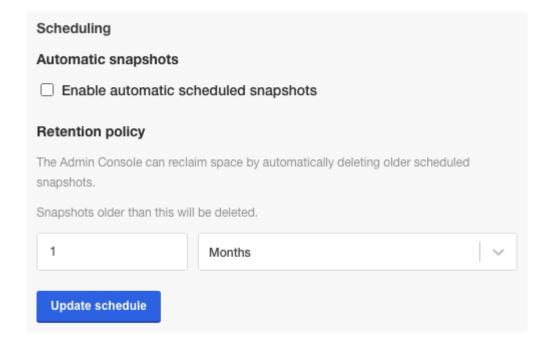
It should take roughly 10-15 mins for CircleCI server to be restored and operational.

# Optional - Scheduling backups with kots

To schedule regular backups, select **Snapshots**, and then **Settings & Schedule** from the kots administration console.



And here, you can find configurations related to your snapshots, including scheduling.



# **Troubleshooting Backups and Restoration**

#### Snapshots are not available in kots admin console

If your kots admin console does not display the snapshot option, you may try the following:

• Confirm that your version of kots supports snapshots. At this time, we recommend v1.40.0 or above:



```
$ kubectl kots version
Replicated KOTS 1.40.0
```

• Check that Velero is deployed and running correctly. You may check the Velero logs with the command below.

```
$ kubectl logs deployment/velero --namespace velero
```

You may need to reinstall Velero as a result.

• Confirm that snapshots are available on your license. You may reach out to our Customer Support Team to validate this.

### **Errors occur during backup or restore process**

If you experience an error during backup or restore processes, the first place to look would be the Velero logs. Using the command above, you may find 4XX errors, which would likely be caused by issues with your storage bucket access.

- Confirm that your bucket exists and is in the region you expect.
- Then confirm that the credentials provided to Velero can be used to access the bucket.
- You may need to run the command to install Velero again, this time with updated bucket info.

You may also check the status of pods in the velero namespace.

\$ kubectl get podsr	namespace v	elero		
NAME	READY	STATUS	RESTARTS	AGE
restic-5vlww	1/1	Pending	0	10m
restic-94ptv	1/1	Running	0	10m
restic-ch6m9	1/1	Pending	0	10m
restic-mknws	1/1	Running	0	10m
velero-68788b675c-dm2s	7 1/1	Running	0	10m

In the above example, some restic pods are pending, which means they are waiting for a node to have available CPU or memory resources. You may need to scale your nodes to accommodate restic in this case.